CURRICULUM OVERVIEW – YEAR FIVE

SUBJECT ¥	Autumn A	Autumn B	Spring A	Spring B	Summer A	Summer B
TOPIC ->	Ancient Maya	American Dreams	Your Majesty!	Wild Water		
Science	Materials	Life Cycles	Reproduction	Animals Incl Humans	Space	Forces
History	Ancient Civilisations		Changing Power of the Monarchs (and railways)		WWII	
Geography	Use maps, atlases, globes and digital/computer mapping mapping (Google Earth) to locate countries and describe features studied	AMERICAS Locate the main countries in Europe and North or South America. Locate and name principal cities. Use maps, atlases, globes and digital/computer mapping mapping (Google Earth) to locate countries and describe features studied Compare a region in UK with a region in N. or S. America with significant differences and similarities. E.g. Link to Fair-trade of bananas in St Lucia (see Geography.org etc. for free and commercially available packs on St Lucia focussing on	significance of latitude/longitude and Prime/ the Greenwich Meridian. Linking with science, time zones, night and day (Science) Human geography including trade between UK and Europe and ROW (Empire links)	WILD WATER Describe and understand key aspects of: Physical geography including coasts, rivers and the water cycle including transpiration; climate zones, biomes and vegetation belts. Use fieldwork to observe, measure and record the human and physical features in the local area using a range of methods, including sketch maps, plans and graphs, and digital technologies (The river at Willington)	Use maps, atlases, globes and digital/computer mapping mapping (Google Earth) to locate countries and describe features studied	Plymouth and The Shetlands Compare 2 different regions in UK rural/urban. Locate and name the main counties and cities in England. Linking with History, compare land use maps of UK from past with the present, focusing on land use. Use the eight points of a compass, four-figure grid references, symbols and key (including the use of Ordnance Survey maps) to build their knowledge of the United Kingdom in the past and present

		Geography).				
Art	Textiles: Art and DT - Mayan Gods	Collage: Romare Bearden	Printing: William Morris/Designer	Form 3D: David Kemp sculptures	Drawing: Henry Moore (Shelter drawings)	Painting and colour: Beryl Cook Colour and tones in Shetlands
DT	Textiles: Art and DT - Mayan Gods	DT Pop-Up books linked Native American myths	DT: Electrical systems: Electronic cards	DT: Food: Evaluating and comparing foods	DT: Structures: Make a bridge Designer: Isambard Brunel	DT: Structures: Make a bridge
Music	Learning to play an instrument Music For Bedford Borough	Livin on a Prayer Rock Notes G A B	Make You Feel My Love Pop Ballads Notes C F E	Fresh Prince of Bel Air Old School Hip Hop Notes A D G	Dancing in the Street Motown Notes FG	Reflect, Rewind, Replay Classical Music Theory Note Revision
PE	Dance; contemporary Games: Netball	Gym: Paired composition Games: Invasion games	Dance Games: Football	Gym: Unit 2 Games: Striking and fielding	Athletics: Games: Net/ wall games (tennis)	Co-operation, communication and consideration Athletics
RE	What does it mean if Christians believe God is Holy and loving?	How do Christians decide to live? 'What would Jesus do?	Values: What matters most to Humanists and Christians?	What helps Hindu people as they try to be good?	How and why do some people inspire others? (Examples from religions)	Justice and Poverty: Why does faith make a difference
PSHE	Being Me in My World	Celebrating Difference	Dreams and Goals	Healthy Me	Relationships	Changing Me
French	Nouns (animals); numbers to 12	Adjectives (Colours); simple sentences	Masculine/feminine; verbs and pronouns; developing sentences	homophones; adjective agreement; question words; adverbial phrases	animals; likes and dislikes; how many	where I live; homes and gardens; comprehension skills
Computing	Code.org Course E (20/21 Course C	Code.org Course E	Code.org Course E	Code.org Course E	select, use and combine a variety of software	Line Graphs Fake News

	then Course D)				(including internet services) on a range of digital devices to design and create a range of programs, systems and content that accomplish given goals, including analysing data and information	
English Genre	Narrative & Travel Writing	Narrative & Ballad	Narrative & Eulogy	Narrative & Chronological Recount	Narrative, Instructions & Book Review	Narrative & Free Verse